Create an array:

Array := [Item1, Item2, ..., ItemN]

Array := [Array](https://www.autohotkey.com/docs/Objects.htm#Usage_Simple_Arrays)(Item1, Item2, ..., ItemN)

Retrieve an item:

Value := Array[Index]

Assign an item:

Array[Index] := Value

Insert one or more items at a given index using the [InsertAt](https://www.autohotkey.com/docs/objects/Object.htm#InsertAt) method:

Array.InsertAt(Index, Value, Value2, ...)

Append one or more items using the [Push](https://www.autohotkey.com/docs/objects/Object.htm#Push) method:

Array.Push(Value, Value2, ...)

Remove an item using the [RemoveAt](https://www.autohotkey.com/docs/objects/Object.htm#RemoveAt) method:

RemovedValue := Array.RemoveAt(Index)

Remove the last item using the [Pop](https://www.autohotkey.com/docs/objects/Object.htm#Pop) method:

RemovedValue := Array.Pop()

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